

---

# **aiographite Documentation**

***Release 0.1***

**Yun Xu**

**Dec 21, 2017**



---

## Contents

---

<b>1</b>	<b>What is aiographite ?</b>	<b>3</b>
<b>2</b>	<b>Quick start</b>	<b>5</b>
2.1	Installation . . . . .	6
2.2	AIOGraphite . . . . .	6
2.3	Protocols . . . . .	7
2.4	GraphiteEncoder . . . . .	8
2.5	Example . . . . .	8
2.6	Development . . . . .	9
<b>3</b>	<b>Indices and tables</b>	<b>11</b>



An asyncio library for graphite.



# CHAPTER 1

---

## What is aiographite ?

---

aiographite is Python3 library utilizing asyncio, designed to help Graphite users to send data into graphite easily.



# CHAPTER 2

---

## Quick start

---

Let's get started.

```
from aiographite import connect
from aiographite.protocol import PlaintextProtocol
import asyncio

"""
Initialize a aiographite instance
"""
loop = asyncio.get_event_loop()
plaintext_protocol = PlaintextProtocol()
graphite_conn = await connect(*httpd.address, plaintext_protocol, loop=loop)

"""
Send a tuple (metric, value , timestamp)
"""
graphite_conn.send(metric, value, timestamp)

"""
Send a list of tuples List[(metric, value , timestamp)]
"""
graphite_conn.send_multiple(list)

"""
aiographite library also provides GraphiteEncoder module,
which helps users to send valid metric name to graphite.
For Example: (metric_parts, value ,timestamp)
"""
metric = graphite_conn.clean_and_join_metric_parts(metric_parts)
graphite_conn.send(metric, value, timestamp)
```

```
"""
    Close connection
"""
graphite_conn.close()
```

Contents:

## 2.1 Installation

### 2.1.1 Installing it globally

You can install aiographite globally with any Python package manager:

```
pip install aiographite
```

## 2.2 AIOGraphite

AIOGraphite is a Graphite client class, utilizing asyncio, designed to help Graphite users to send data into graphite easily.

```
from aiographite.aiographite import connect

"""
    Initialize a aiographite instance
"""
loop = asyncio.get_event_loop()
plaintext_protocol = PlaintextProtocol()
graphite_conn = await aiographite.connect(*httpd.address, plaintext_protocol,
                                          loop=loop, timeout=None)

"""
    Send a tuple (metric, value , timestamp)
"""
graphite_conn.send(metric, value, timestamp)

"""
    Send a list of tuples List[(metric, value , timestamp)]
"""
graphite_conn.send_multiple(list)

"""
    aiographite library also provides GraphiteEncoder module,
    which helps users to send valid metric name to graphite.
    For Example: (metric_parts, value ,timestamp)
"""
metric = graphite_conn.clean_and_join_metric_parts(metric_parts)
graphite_conn.send(metric, value, timestamp)
```

```
Close connection
"""
graphite_conn.close()
```

## 2.2.1 Full API Reference

```
class aiographite.aiographite.AIOGraphite(graphite_server, graphite_port=2003, proto-
    col=<aiographite.protocol.PlaintextProtocol
    object>, loop=None, timeout=None)
```

AIOGraphite is a Graphite client class, utilizing asyncio, designed to help Graphite users to send data into graphite easily.

```
clean_and_join_metric_parts(metric_parts: typing.List[str]) → str
```

This method helps encode any input metric to valid metric for graphite in case that the metric name includes any special character which is not supported by Graphite.

args: a list of metric parts(string).

returns a valid metric name for graphite.

example:

```
metric = aiographite.clean_and_join_metric_parts(metric_parts)
```

```
close() → None
```

Close the TCP connection to graphite server.

```
send(metric: str, value: int, timestamp: int = None) → None
```

send a single metric.

args: metric, value, timestamp. (str, int, int).

```
send_multiple(dataset: typing.List[typing.Tuple], timestamp: int = None) → None
```

send a list of tuples.

args: a list of tuples (metric, value, timestamp), and timestamp is optional.

## 2.3 Protocols

AIOGraphite support two protocols:

- The plaintext protocol
- The pickle protocol

### 2.3.1 Plaintext Protocol

```
class aiographite.protocol.PlaintextProtocol
```

```
generate_message(listOfTuples: typing.List[typing.Tuple[[str, int], int]]) → bytes
```

This method helps generate message with proper format for plaintext protocol.

args: a list of tuples (metric, value, timestamp).

## 2.3.2 Pickle Protocol

```
class aiographite.protocol.PickleProtocol
```

```
generate_message(listOfTuples: typing.List[typing.Tuple[[str, int], int]]) → bytes
```

This method helps generate message with proper format for pickle protocol.

args: a list of tuples (metric, value, timestamp).

## 2.4 GraphiteEncoder

aiographite library also provides GraphiteEncoder module, which helps users to send valid metric name to graphite.

### 2.4.1 Full API Reference

```
class aiographite.graphite_encoder.GraphiteEncoder
```

Graphite expects everything to be just ASCII to split/processing them, and then make directories based on metric name. So any special name not allow to appear in directory/file name is not supported by Graphite.

GraphiteEncoder is designed to help users to send valid metric name to graphite.

Metrics: <section\_name>.<section\_name>.<section\_name>.<section\_name>

```
static decode(idna_str)
```

This method helps to decode a valid metric name in graphite to its original metric name.

args: a valid metric name in graphite.

returns the original metric name.

```
static encode(section_name)
```

This method helps to encode any input metric name to a valid graphite metric name.

args: section name(could include any character), a string

returns valid metric name for graphite

## 2.5 Example

A simple example.

```
from aiographite.protocol import PlaintextProtocol
from aiographite import connect
import time
import asyncio

LOOP = asyncio.get_event_loop()
SERVER = '127.0.0.1'
PORT = 2003

async def test_send_data():
    # Initiazlize an aiographite instance
    plaintext_protocol = PlaintextProtocol()
```

```
graphite_conn = await connect(SERVER, PORT, plaintext_protocol, loop=LOOP)

# Send data
timestamp = time.time()
for i in range(10):
    await graphite_conn.send("yun_test.aiographite", i, timestamp + 60 * i)

def main():
    LOOP.run_until_complete(test_send_data())
    LOOP.close()

if __name__ == '__main__':
    main()
```

## 2.6 Development

aiographite accepts contributions on GitHub, in the form of issues or pull requests.

### 2.6.1 Running the tests

Run unit tests.

```
./uranium test
```



# CHAPTER 3

---

## Indices and tables

---

- genindex
- modindex
- search



---

## Index

---

### A

AIOGraphite (class in aiographite.aiographite), [7](#)

### C

clean\_and\_join\_metric\_parts()  
    (aiographite.aiographite.AIOGraphite method),  
    [7](#)

close() (aiographite.aiographite.AIOGraphite method), [7](#)

### D

decode() (aiographite.graphite\_encoder.GraphiteEncoder  
    static method), [8](#)

### E

encode() (aiographite.graphite\_encoder.GraphiteEncoder  
    static method), [8](#)

### G

generate\_message() (aiographite.protocol.PickleProtocol  
    method), [8](#)  
generate\_message() (aiographite.protocol.PlaintextProtocol  
    method), [7](#)

GraphiteEncoder (class in aiographite.graphite\_encoder),  
    [8](#)

### P

PickleProtocol (class in aiographite.protocol), [8](#)  
PlaintextProtocol (class in aiographite.protocol), [7](#)

### S

send() (aiographite.aiographite.AIOGraphite method), [7](#)  
send\_multiple() (aiographite.aiographite.AIOGraphite  
    method), [7](#)